

2022 Flagstaff Open

Match Contingency/Ball Changes/Tiebreakers

This document details ball changes as well as standard and contingency (modified) match formats for the 2022 Flagstaff Open. After consulting scheduling personnel, the tournament Referee will decide when to implement contingency match formats based on weather, matches remaining, etc. When a match is suspended, a player may not leave the tournament area until the player has obtained from the referee either the time the player is next to play or clearance to leave.

- **Contingency Matches (in case of a weather delay)**

- The Referee may employ match format modifications if deemed necessary to complete tournament play. Every effort will be made to maintain the same match format within a given round of competition (e.g., 16s, quarter finals, semifinals).

- **Match Precedence for scheduling decisions.**

1. Singles Main
2. Doubles Main
3. Singles Consolation
4. Doubles Consolation

- **Ball Changes.**

- Players receive three new High Altitude tennis balls (or similar substitute) for each new match. Exceptions include three red-, orange-, and green-dot balls for applicable junior matches.
- Men's and Women's **Open** singles and doubles will receive new balls if there are split sets (new balls for third set).
- All other ball changes are limited to replacement of damaged or decompressed balls. Replacements balls will be of similar wear and compression, as determined by the site official.

Tiebreaks (7-Point Set, 10-Point Match)

Serving and Service Order

- The player/team whose turn it is to serve (i.e., received the ball in the previous game), serves the first point of the tiebreak from the deuce court. The opposing player/team then serves the next two points, starting with the ad court. From then on, each player/team alternates serving two points (starting in the ad court) until the end of the tiebreak.

- For a 7-point set tiebreak, server rotation in a doubles team must remain the same as used during the set. In a 10-point match tiebreak, doubles teams can change the server/receiver order/position, but must then maintain that order throughout the tiebreak.

Changeovers

- Change sides after every six (6) points played (i.e., 6 total points, 12 total points, 18 total points, etc.). This means a player/team approaching a changeover will serve the first point in the ad court, switch sides, and serve the second point in the deuce court.
- After two points are played as part of the changeover, the serve rotation continues at 2-point increments, starting with the ad court.

Scoring

- No-ad scoring will be used for all matches. The receiving team choose who will receive the game point serve. In mixed doubles, the game point serve is gender to gender.
- When calling the score, the server states the server's score first (e.g., 3 to 5 if the opponent is in the lead).
- In a 7-point set tiebreak, the first player/team to 7 points wins but must do so by at least a 2-point advantage (e.g., 7-2, 7-5, 9-7, 17-15).
- In a 10-point match tiebreak, the first player/team to 10 points wins but must do so by at least a 2-point advantage (e.g., 10-2, 10-8, 14-12, 112-110).